**LESSON PLANS**

**RME**

**1st Quarter**

 **Week 4**

* The students will type for 15 Minutes in the Type to Learn 3 Program
	+ The students put a sticker on their individual sticker page each time they finish a lesson.
	+ The students will receive a prize after every 4th lesson that is completed.
* The students will do the following assignment after doing Type To Learn 3 for 15 minutes
	+ The directions follow:

**ONLINE COMPUTER LITERACY PRACTICE**

**3rd Grade Directions**

**Computer Literacy Lessons**

**Lesson #2**

1. Click on Mrs. Bevill’s Web Site
2. Click on the **More** Tab
3. Click on **3rd Grade--Computer Literacy Lessons**
4. Click on **Web Basics Review**
5. Watch the Video
6. Then--do the activity
7. Click **Exit Lesson** when finished
8. Exit the Internet
9. You can play Math Missions or Type to Learn 3 (orange cover must be on the keyboard if doing Type to Learn 3).

**4th Grade Directions**

**Computer Literacy Lessons**

**Lesson #2**

1. Click on Mrs. Bevill’s Web Site
2. Click on the **More** Tab
3. Click on **4th Grade--Computer Literacy Lessons**
4. Click on **Access Web Pages**
5. Watch the Video
6. Then--do the activity
7. Click **Exit Lesson** when finished
8. Exit the Internet
9. You can play Math Missions or Type to Learn 3 (orange cover must be on the keyboard if doing Type to Learn 3).

**5th Grade Directions**

**Computer Literacy Lessons**

**Lesson #2**

1. Click on Mrs. Bevill’s Web Site
2. Click on the **More** Tab
3. Click on **5th Grade--Computer Literacy Lessons**
4. Click on **Search the Web**
5. Watch the Video
6. Then--do the activity
7. Click **Exit Lesson** when finished
8. Exit the Internet
9. You can play Math Missions or Type to Learn 3 (orange cover must be on the keyboard if doing Type to Learn 3).